

Key Exchange

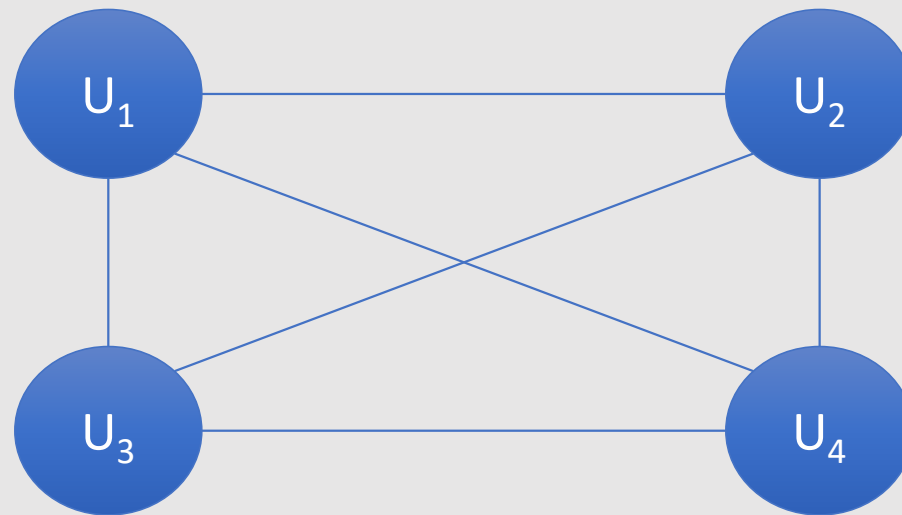
Outline

- Trusted Third Parties
- Merkle Puzzles
- The Diffie-Hellman Protocol

Trusted Third Parties

Key Management

Problem: n users. Storing mutual secret keys is difficult

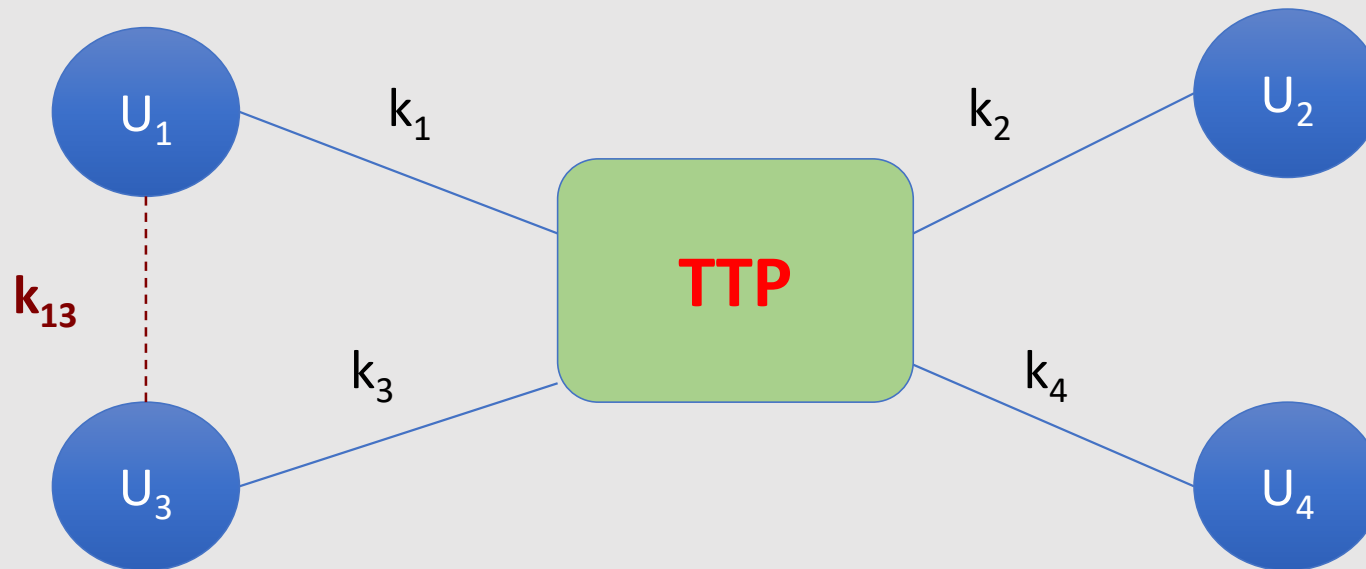


$O(n)$ keys per user

$O(n^2)$ keys in total

A Better Solution

Online Trusted Third Party (TTP)



Every user only remembers **ONE** key

Generating keys: A toy protocol

Alice wants a shared key with Bob. **Eavesdropping security only.**

Bob (k_B)

Alice (k_A)

TTP

“Alice wants key with Bob”

choose
random k_{AB}

$E(k_A, \text{“Alice, Bob”} \parallel k_{AB})$;

ticket

ticket = $E(k_B, \text{“Alice, Bob”} \parallel k_{AB})$

k_{AB}

k_{AB}

(E,D) a CPA-secure cipher

Generating keys: A toy protocol

Alice wants a shared key with Bob. Eavesdropping security only.

Eavesdropper sees: $E(k_A, \text{"A, B"} \parallel k_{AB})$; $E(k_B, \text{"A, B"} \parallel k_{AB})$

(E,D) is CPA-secure \Rightarrow eavesdropper learns nothing about k_{AB}

Note: **TTP needed for every key exchange, knows all session keys (k_{AB}).**

(basis of Kerberos system)

Key Question

Can we generate shared keys **without** an **online TTP**?

Answer: **yes!**

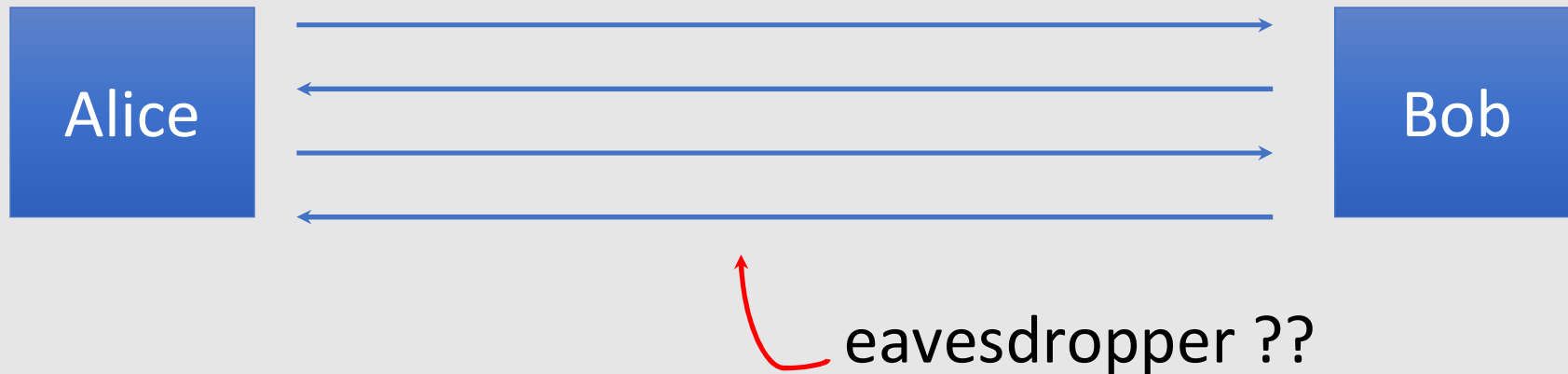
Starting point of **public-key cryptography**:

- Merkle (1974),
- Diffie-Hellman (1976),
- RSA (1977)
- ...

Merkle Puzzles

Key exchange without an online TTP?

- Goal: Alice and Bob want a shared key, unknown to eavesdropper
- Security against **eavesdropping only** (no tampering, no message injection)



- Can this be done using generic **symmetric crypto**?

Merkle Puzzles (1974)

Answer: yes, but **very inefficient**

Main tool: “puzzles”

- Puzzles: Problems that can be solved with “some effort”
- Example:
 - $E(k,m)$ a symmetric cipher with $k \in \{0,1\}^{128}$
 - **puzzle = $E(P, \text{“message”})$** where **$P = 0^{96} \parallel b_1 \dots b_{32}$**
 - To “solve” a puzzle, find **P** by trying all **2^{32}** possibilities

Merkle Puzzles

Alice:

- Prepare 2^{32} puzzles:

- For $i = 1, \dots, 2^{32}$ choose random $P_i \in \{0,1\}^{32}$ and random $x_i, k_i \in \{0,1\}^{128}$ $x_i \neq x_j$

Set $\text{puzzle}_i \leftarrow E(0^{96} \parallel P_i, \text{"Puzzle \#"} \parallel x_i \parallel k_i)$

- Send $\text{puzzle}_1, \dots, \text{puzzle}_{2^{32}}$ to Bob.

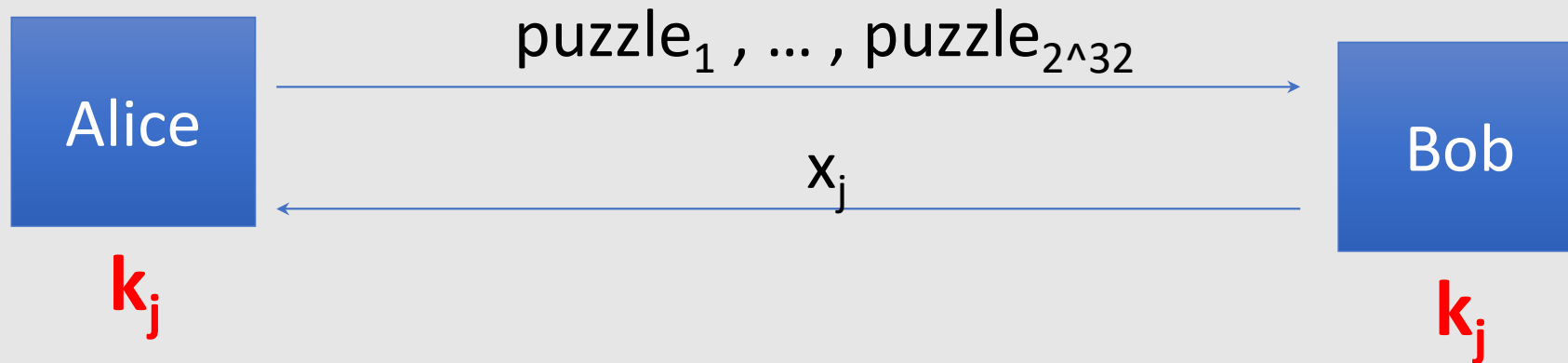
Bob:

- Choose a random puzzle_j and solve it by *brute-force*.
- Obtain (x_j, k_j) and use k_j as shared secret.
- Send x_j to Alice.

Alice:

- Lookup puzzle with number x_j .
- Use k_j as shared secret.

In a figure



Alice's work: $O(2^{32})$ (prepare 2^{32} puzzles)

in general $O(n)$

Bob's work: $O(2^{32})$ (solve **one** puzzle)

in general $O(n)$

Eavesdropper's work: $O(2^{64})$ (solve 2^{32} puzzles)

in general $O(n^2)$

The eavesdropper didn't know which puzzle has been chosen by Bob

Impossibility Result

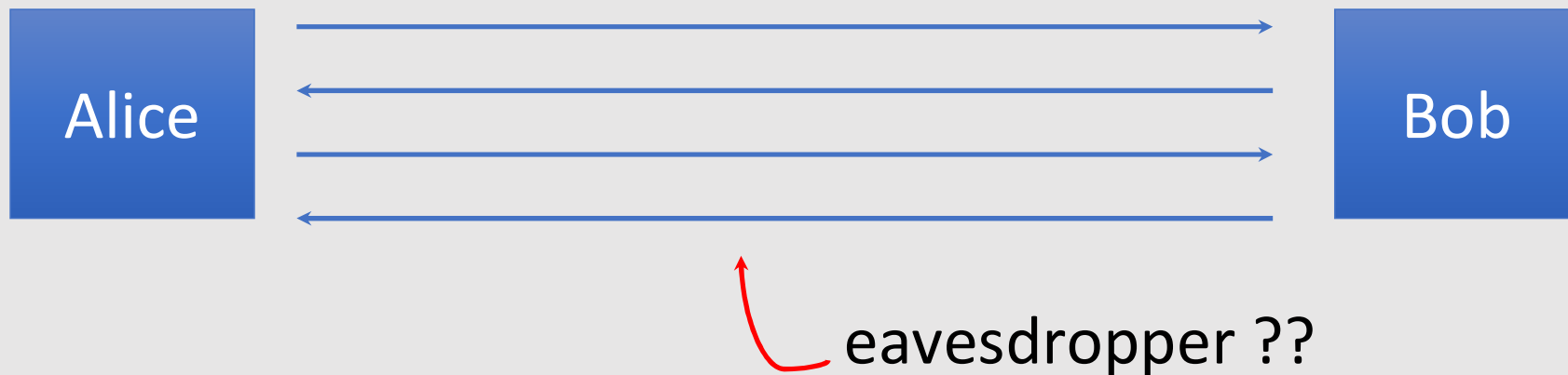
Can we achieve a better gap using a general symmetric cipher?

Answer: **unknown**

The Diffie-Hellman Protocol

Key exchange without an online TTP?

- Goal: Alice and Bob want a shared key, unknown to eavesdropper
- Security against **eavesdropping only** (**no tampering**)

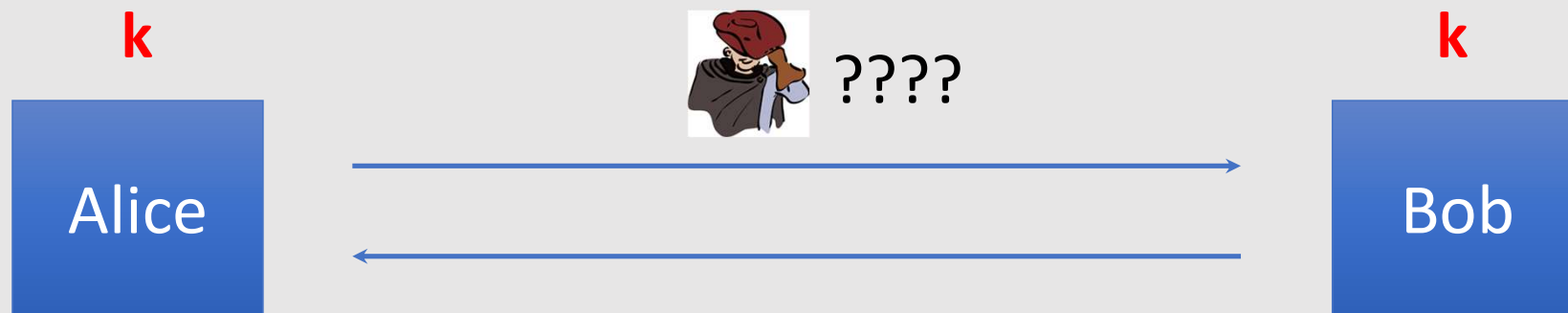


- Can this be done with an **exponential gap?**

The Diffie-Hellman Protocol

High-level idea:

- Alice and Bob **do NOT share any secret information beforehand**
- Alice and Bob exchange messages
- After that, Alice and Bob have agreed on a shared secret key **k**
- **k** unknown to eavesdropper



The Diffie-Hellman Protocol

(Security) Based on the **Discrete Logarithm Problem**:

Given

g

p

$g^k \bmod p$

Find k

The Diffie-Hellman Protocol

Fix a large prime p (e.g., 600 digits)

Fix an integer g in $\{2, \dots, p-2\}$

Alice

Choose random a in $\{1, \dots, p-2\}$

$g^a \bmod p$

Bob

Choose random b in $\{1, \dots, p-2\}$

$g^b \bmod p$

Alice computes

$$(g^b)^a \bmod p = g^{ab} \bmod p = (g^a)^b \bmod p$$

Bob computes

Alice and Bob now share **SECRET KEY** $g^{ab} \bmod p$

Security

Eavesdropper sees: \mathbf{p} , \mathbf{g} , $\mathbf{g}^a \bmod \mathbf{p}$, and $\mathbf{g}^b \bmod \mathbf{p}$

Can she compute $\mathbf{g}^{ab} \bmod \mathbf{p}$??

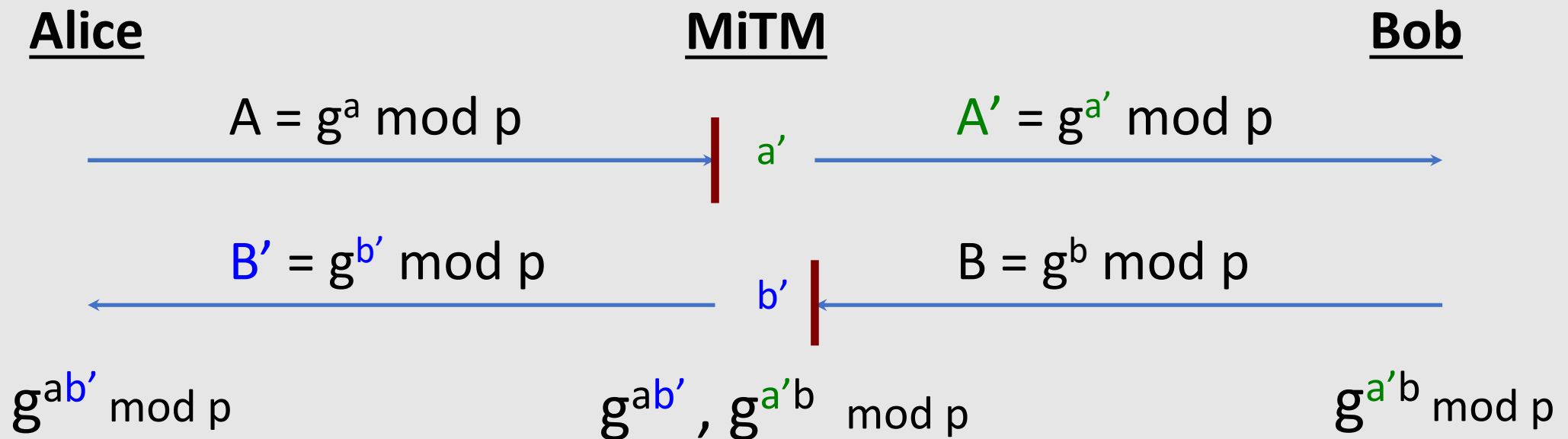
How hard is the DH function mod \mathbf{p} ?

Suppose prime \mathbf{p} is \mathbf{n} bits long.

Best known algorithm (*General number field sieve: GNFS*): run time is exponential in \mathbf{n} : $\exp(\tilde{O}(\sqrt[3]{\mathbf{n}}))$

Insecure against Man-in-The-Middle (MiTM)

- As described, the protocol is insecure against **active** attacks



- Attacker relays traffic from Alice to Bob and reads it in clear