

Global Constraints

- Capture **complex, non-binary and recurring combinatorial substructures** arising in a variety of applications.
- Embed **specialized propagation** which exploits the substructure.

Benefits of Global Constraints

- Modelling benefits
 - Reduce the gap between the problem statement and the model.
 - May allow the expression of constraints that are otherwise not possible to state using primitive constraints (**semantic**).
- Solving benefits
 - Strong inference in propagation (**operational**).
 - Efficient propagation (**algorithmic**).

Some Groups of Global Constraints

- Counting
- Sequencing
- Scheduling
- Ordering
- Balancing
- Distance
- Packing
- Graph-based
- ...

Counting Constraints

- Restrict the number of variables satisfying a condition or the number of times values are taken.

Alldifferent Constraint

- **alldifferent**($[X_1, X_2, \dots, X_k]$) iff
$$X_i \neq X_j \text{ for } i < j \in \{1, \dots, k\}$$
 - permutation constraint with $|D(X_i)| = k$.
 - **alldifferent**([3,5,2,1,4])
- Useful in a variety of context, like:
 - puzzles (e.g., sudoku and n-queens);
 - timetabling (e.g. allocation of activities to different slots);
 - scheduling (e.g. a team can play at most once in a week);
 - configuration (e.g. a particular product cannot have repeating components).

Nvalue Constraint

- Constrains the number of distinct values assigned to the variables.
- **Nvalue**($[X_1, X_2, \dots, X_k]$, N) iff $N = |\{X_i \mid 1 \leq i \leq k\}|$
 - **Nvalue**($[1, 2, 2, 1, 3]$, 3).
 - **alldifferent** when $N = k$.
- Useful e.g. in:
 - resource allocation (e.g. limit the number of resource types).

Global Cardinality Constraint

- Constrains the number of times each value is taken by the variables.
- **gcc**($[X_1, X_2, \dots, X_k], [v_1, \dots, v_m], [O_1, \dots, O_m]$) iff
for all $j \in \{1, \dots, m\}$ $O_j = |\{X_i \mid X_i = v_j, 1 \leq i \leq k\}|$
 - **gcc**($[1, 1, 3, 2, 3], [1, 2, 3, 4], [2, 1, 2, 0]$)
 - **alldifferent** when $O_j \leq 1$.
- Useful e.g. in:
 - resource allocation (e.g. limit the usage of each resource).

Among Constraint

- Constrains the number of variables taken from a given set of values.
- **among**($[X_1, X_2, \dots, X_k], s, N$) iff
$$N = |\{i \mid X_i \in s, 1 \leq i \leq k\}|$$
 - **among**($[1, 5, 3, 2, 5, 4], \{1,2,3,4\}, 4$)
- **among**($[X_1, X_2, \dots, X_k], s, l, u$) iff
$$l \leq |\{i \mid X_i \in s, 1 \leq i \leq k\}| \leq u$$
 - **among**($[1, 5, 3, 2, 5, 4], \{1,2,3,4\}, 3, 4$)
- Useful in sequencing problems, as we see next.

Sequencing Constraints

- Ensure a sequence of variables obey certain patterns.

Sequence/AmongSeq Constraint

- Constrains the number of values taken from a given set in any subsequence of q variables.
- **sequence**($l, u, q, [X_1, X_2, \dots, X_k], s$) iff
among($[X_i, X_{i+1}, \dots, X_{i+q-1}], s, l, u$) for $1 \leq i \leq k-q+1$
 - **sequence**(1,2,3,[1,0,2,0,3],{0,1})
- Useful e.g. in:
 - rostering (e.g. every employee has 2 days off in any 7 day of period);
 - production line (e.g. at most 1 in 3 cars along the production line can have a sun-roof fitted).

Scheduling Constraints

- Help schedule tasks with respective release times, duration, and deadlines, using limited resources in a time interval.

Disjunctive Resource Constraint

- Requires that tasks do not overlap in time.
 - Known also as **noOverlap** constraint.
- Given tasks t_1, \dots, t_k , each associated with a start time S_i and duration D_i :

disjunctive($[S_1, \dots, S_k], [D_1, \dots, D_k]$) iff for all $i < j$
 $(S_i + D_i \leq S_j) \vee (S_j + D_j \leq S_i)$

- Useful when a resource can execute at most one task at a time.

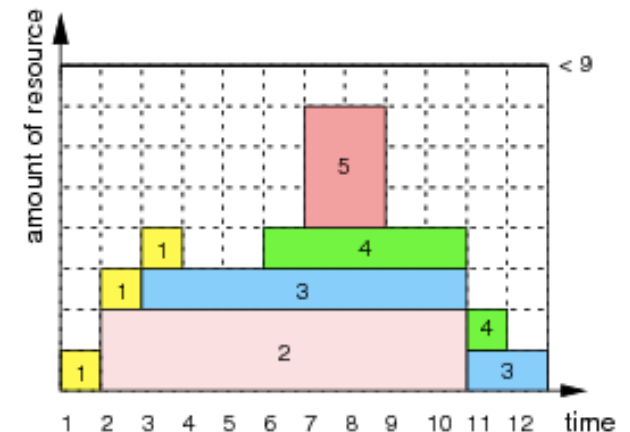


Cumulative Resource Constraint

- Constrains the usage of a shared resource.
- Given tasks t_1, \dots, t_k , each associated with a start time S_i , duration D_i , resource requirement R_i , and a resource with a capacity C :

cumulative($[S_1, \dots, S_k], [D_1, \dots, D_k], [R_1, \dots, R_k], C$) iff
 $\sum_{i|S_i \leq u < S_i + D_i} R_i \leq C$ for all u in D

- Useful when a resource with a capacity can execute multiple tasks at a time.



Ordering Constraints

- Enforce an ordering between the variables or the values.

Lexicographic Ordering Constraint

- Requires a sequence of variables to be lexicographically less than or equal to another sequence of variables.
- **lex** \leq ($[X_1, X_2, \dots, X_k]$, $[Y_1, Y_2, \dots, Y_k]$) holds iff:
 - $X_1 \leq Y_1 \wedge$
 - $(X_1 = Y_1 \rightarrow X_2 \leq Y_2) \wedge$
 - $(X_1 = Y_1 \wedge X_2 = Y_2 \rightarrow X_3 \leq Y_3) \dots$
 - $(X_1 = Y_1 \wedge X_2 = Y_2 \dots X_{k-1} = Y_{k-1} \rightarrow X_k \leq Y_k)$
- **lex** \leq ($[1, 2, 4]$, $[1, 3, 3]$)
- Useful in symmetry breaking.
 - Avoid permutations of (groups of) variables.

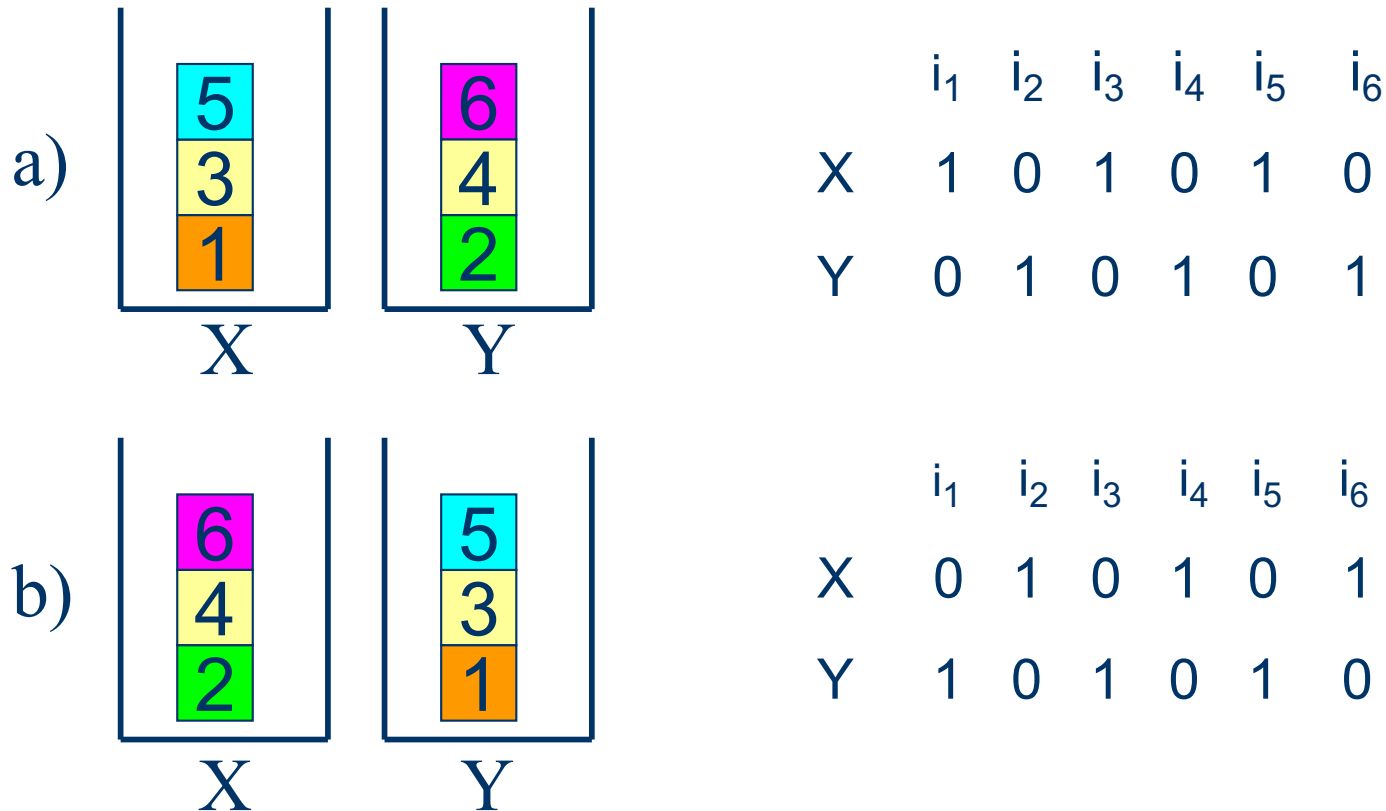
Permutation of Variables

- $\text{lex}\leq([X_1, X_2, \dots, X_k], \pi([X_1, X_2, \dots, X_k]))$ for some π .
- E.g., with n -Queens:

```
constraint
  lex_lesseq(array1d(qb), [ qb[j,i] | i,j in 1..n ])
^ lex_lesseq(array1d(qb), [ qb[i,j] | i in reverse(1..n), j in 1..n ])
^ lex_lesseq(array1d(qb), [ qb[j,i] | i in 1..n, j in reverse(1..n) ])
^ lex_lesseq(array1d(qb), [ qb[i,j] | i in 1..n, j in reverse(1..n) ])
^ lex_lesseq(array1d(qb), [ qb[j,i] | i in reverse(1..n), j in 1..n ])
^ lex_lesseq(array1d(qb), [ qb[i,j] | i,j in reverse(1..n) ])
^ lex_lesseq(array1d(qb), [ qb[j,i] | i,j in reverse(1..n) ])
;
```

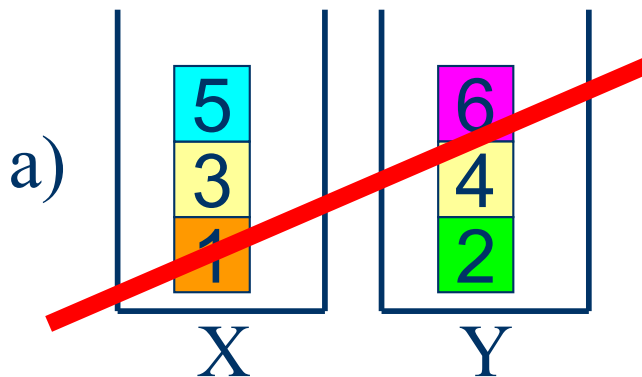

Permutation of Two Sequences of Variables

- Assignments of items to two identical bins can be represented by a matrix of Boolean variables:

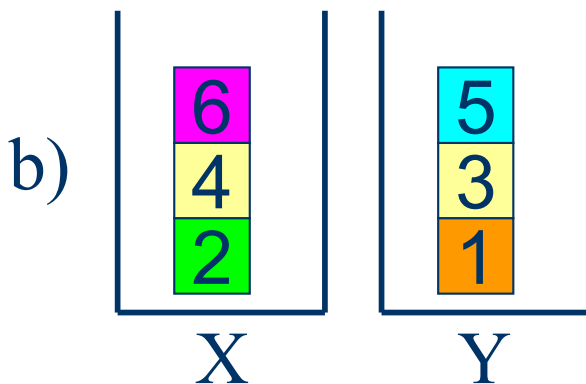


Permutation of Two Sequences of Variables

- Need to avoid the symmetric assignments.



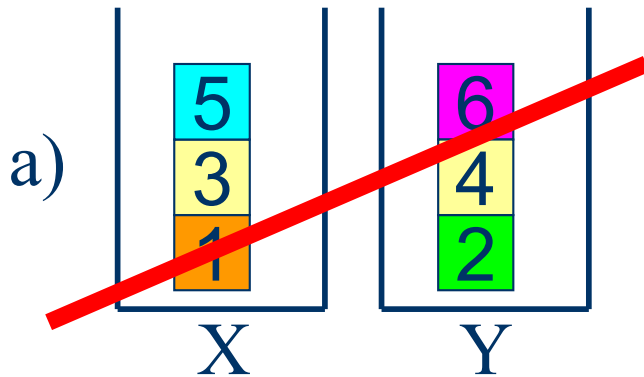
	i_1	i_2	i_3	i_4	i_5	i_6
X	1	0	1	0	1	0
Y	0	1	0	1	0	1



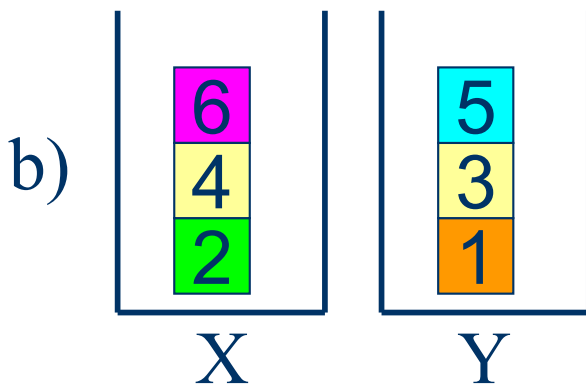
	i_1	i_2	i_3	i_4	i_5	i_6
X	0	1	0	1	0	1
Y	1	0	1	0	1	0

Permutation of Two Sequences of Variables

- $\text{lex} \leq (X, Y)$.



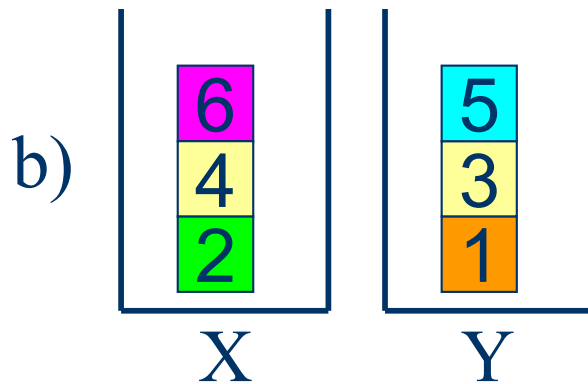
	i_1	i_2	i_3	i_4	i_5	i_6
X	1	0	1	0	1	0
Y	0	1	0	1	0	1



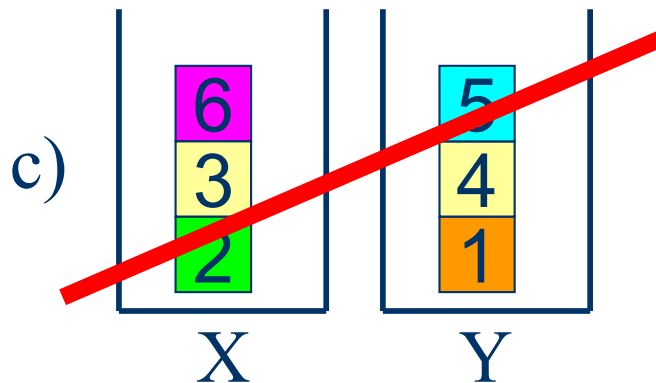
	i_1	i_2	i_3	i_4	i_5	i_6
X	0	1	0	1	0	1
Y	1	0	1	0	1	0

Permutation of Two Sequences of Variables

- Need to avoid the symmetric assignments.



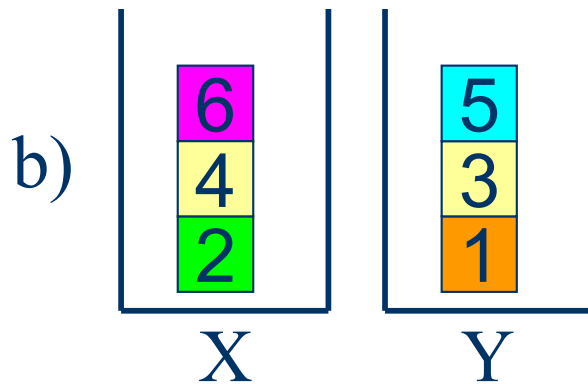
	i_1	i_2	i_3	i_4	i_5	i_6
X	0	1	0	1	0	1
Y	1	0	1	0	1	0



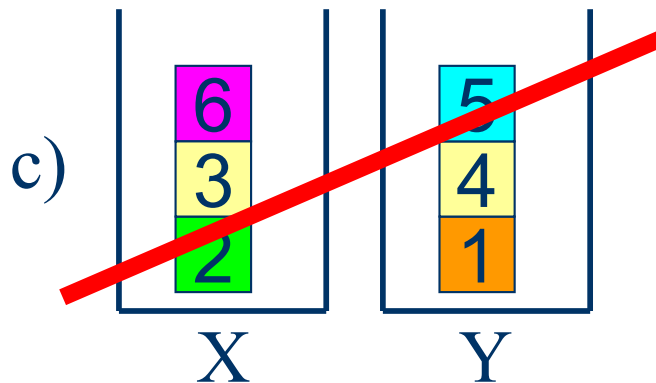
	i_1	i_2	i_3	i_4	i_5	i_6
X	0	1	1	0	0	1
Y	1	0	0	1	1	0

Permutation of Two Sequences of Variables

- $\text{lex} \leq (i_3, i_4)$.



	i_1	i_2	i_3	i_4	i_5	i_6
X	0	1	0	1	0	1
Y	1	0	1	0	1	0



	i_1	i_2	i_3	i_4	i_5	i_6
X	0	1	1	0	0	1
Y	1	0	0	1	1	0

Value Precedence Constraint

- Requires a value to precede another value in a sequence of variables.
- **value_precede**(v_{j_1} , v_{j_2} , [X_1 , X_2 , ..., X_k]) holds iff:
 - $\min\{i \mid X_i = v_{j_1} \vee i = k+1\} < \min\{i \mid X_i = v_{j_2} \vee i = k + 2\}$.
 - **value_precede**(5, 4, [2, 5, 3, 5, 4])
- Useful in symmetry breaking.
 - Avoid permutations of values.

Specialized Propagation for Global Constraints

- How do we develop specialized propagation for global constraints?
- Two main approaches:
 - constraint decomposition;
 - dedicated ad-hoc algorithm.

Constraint Decomposition

- A global constraint is decomposed into smaller and simpler constraints, each of which has a known propagation algorithm.
- Propagating each of the constraints gives a propagation algorithm for the original global constraint.
 - A very effective and efficient method for some global constraints.

A Decomposition of Among

- **among**($[X_1, X_2, \dots, X_k], s, N$)
- Decomposition as a conjunction of logical constraints and a sum constraint.
 - B_i with $D(B_i) = \{0, 1\}$ for $1 \leq i \leq k$
 - $C_i: B_i = 1 \leftrightarrow X_i \in s$ for $1 \leq i \leq k$
 - $C_{k+1}: \sum_i B_i = N$
- AC(C_i) for all i and BC($\sum_i B_i = N$) ensures GAC on **among**.

A Decomposition of Lex

- $\text{lex} \leq ([X_1, X_2, \dots, X_k], [Y_1, Y_2, \dots, Y_k])$
- Decomposition as a conjunction of disjunctions.
 - B_i with $D(B_i) = \{0, 1\}$ for $1 \leq i \leq k+1$ to indicate the vectors have been ordered by position $i-1$.
 - $B_1 = 0$
 - $C_i: (B_i = B_{i+1} = 0 \text{ AND } X_i = Y_i) \text{ OR } (B_i = 0 \text{ AND } B_{i+1} = 1 \text{ AND } X_i < Y_i) \text{ OR } (B_i = B_{i+1} = 1)$ for $1 \leq i \leq k$
- $\text{GAC}(C_i)$ for all i ensures GAC on $\text{lex} \leq$.

Constraint Decompositions

- May not always provide an effective propagation.
- Often GAC on the original constraint is stronger than (G)AC on the constraints in the decomposition.

A Decomposition of Alldifferent

- **alldifferent**($[X_1, X_2, \dots, X_k]$)
- Decomposition as a conjunction of difference constraints.
 - C_{ij} : $X_i \neq X_j$ for $i < j \in \{1, \dots, k\}$
- $AC(C_{ij})$ for all $i < j$ is weaker than GAC on **alldifferent**.
 - E.g., **alldifferent**($[X_1, X_2, X_3]$) with $D(X_1) = D(X_2) = D(X_3) = \{1, 2\}$.
 - **alldifferent** is not GAC but the decomposition does not prune anything.

A Decomposition of Sequence

- **sequence**($l, u, q, [X_1, X_2, \dots, X_k], s$)
- Decomposition as a conjunction of among constraints.
 - C_i : among($[X_i, X_{i+1}, \dots, X_{i+q-1}], s, l, u$) for $1 \leq i \leq k-q+1$
- GAC(C_i) for all i is weaker than GAC on **sequence**.
 - E.g., **sequence**(2, 3, 5, $[X_1, X_2, \dots, X_7], \{1\}$) with $X_1 = X_2 = 1, X_6 = 0, D(X_i) = \{0, 1\}$ for $i \in \{3, 4, 5, 7\}$.
 - **sequence** is not GAC but the decomposition does not prune anything.

A Decomposition of Sequence

- 1 1 {0,1} {0,1} {0,1} 0 {0,1} $q=5, l=2, u=3, v=\{1\}$
- 1 1 {0,1} {0,1} {0,1} 0 {0,1} GAC(among)
- 1 1 {0,1} {0,1} {0,1} 0 {0,1} GAC(among)
- 1 1 {0,1} {0,1} {0,1} 0 {0,1} GAC(among)

A Decomposition of Sequence

- 1 1 {0,1} {0,1} {0,1} 0 {0,1} $q=5, l=2, u=3, v=\{1\}$
- 1 1 {0,1} {0,1} {0,1} 0 {0,1} GAC(among)
- 1 1 {0,1} {0,1} {0,1} 0 {0,1} GAC(among)
- 1 1 {0,1} {0,1} {0,1} 0 ~~{0,1}~~ GAC(among)

A Decomposition of Lex

- $\text{lex} \leq ([X_1, X_2, \dots, X_k], [Y_1, Y_2, \dots, Y_k])$
- Decomposition as a conjunction of implications
 - $X_1 \leq Y_1$ AND $(X_1 = Y_1 \rightarrow X_2 \leq Y_2)$ AND ...
 $(X_1 = Y_1$ AND $X_2 = Y_2$ AND ... $X_{k-1} = Y_{k-1} \rightarrow X_k \leq Y_k)$
- AC on the decomposition is weaker than GAC on $\text{lex} \leq$.
 - E.g., $\text{lex} \leq ([X_1, X_2], [Y_1, Y_2])$ with $D(X_1) = \{0,1\}$, $X_2 = 1$,
 $D(Y_1) = \{0,1\}$, $Y_2 = 0$
 - $\text{lex} \leq$ is not GAC but the decomposition does not prune anything.

Decomposition vs Ad-hoc Algorithm

- Even if a decomposition is effective, may not always provide an efficient propagation.
- Often propagating a constraint via an ad-hoc algorithm is faster than propagating the (many) constraints in the decomposition.
 - Thanks to incremental computation!

Incremental Computation

- A propagation algorithm is often called multiple times.
 - We don't want to re-compute everything each time.
- **Incremental computation** can improve efficiency.
 - At the first call, some partial results are cached.
 - At the next invoke, we exploit the **cached data**.
- This requires access to more details about propagation:
 - which variable has been pruned?
 - which values have been pruned?

Dedicated BC Algorithm for Sum

- **C:** $\sum_i X_i = N$ where X_i and N are integer variables.
 - $\min(N) \geq \sum_i \min(X_i)$
 - $\max(N) \leq \sum_i \max(X_i)$
 - $\min(X_i) \geq \min(N) - \sum_{j \neq i} \max(X_j)$ for $1 \leq i \leq n$
 - $\max(X_i) \leq \max(N) - \sum_{j \neq i} \min(X_j)$ for $1 \leq i \leq n$

BC Decomposition for Sum

- **C**: $\sum_i X_i = N$ where X_i and N are integer variables.
 - $X_1 + X_2 = Y_1$
 - $Y_1 + X_3 = Y_2$
 - ...
 - $Y_{(n-1)} + X_n = N$

Filtering min(N)

- **C:** $\sum_i X_i = N$ where X_i and N are integer variables.
 - $\min(X_1) + \min(X_2) \leq \min(Y_1)$
 - $\min(Y_1) + \min(X_3) \leq \min(Y_2)$
 - ...
 - $\min(Y_{(n-1)}) + \min(X_n) \leq \min(N)$

which is equivalent to

$$\sum_i \min(X_i) \leq \min(N)$$

Number of Operations

- **C:** $\sum_i X_i = N$ where X_i and N are integer variables.

- $\min(X_1) + \min(X_2) \leq \min(Y_1)$
- $\min(Y_1) + \min(X_3) \leq \min(Y_2)$
- ...
- $\min(Y_{(n-1)}) + \min(X_n) \leq \min(N)$

Read access: $2(n-1)$

Write access: $n-1$

Sum: $n-1$

$$\sum_i \min(X_i) \leq \min(N)$$

Read access: n

Write access: 1

Sum: $n-1$

Number of Operations

- **C:** $\sum_i X_i = N$ where X_i and N are integer variables.

- $\max(X_1) + \max(X_2) \geq \max(Y_1)$

- $\max(Y_1) + \max(X_3) \geq \max(Y_2)$

- ...

- $\max(Y_{(n-1)}) + \max(X_n) \geq \max(N)$

Read access: $2(n-1)$

Write access: $n-1$

Sum: $n-1$

$$\sum_i \max(X_i) \geq \max(N)$$

Read access: n

Write access: 1

Sum: $n-1$

Incremental Computation

- **C**: $\sum_i X_i = N$ where X_i and N are integer variables.
 - $\max(N) \leq \sum_i \max(X_i)$
 - Cache $\max(N)$ as $\max\$(N)$
 - Whenever the bounds of a variable X_i is pruned:
 - $\max(N) \leq \max\$(N) - (\text{old}(\max(X_i)) - \max(X_i))$ **$O(1)$**

Incremental Computation

- **C**: $\sum_i X_i = N$ where X_i and N are integer variables.
 - Complexity reduces to $O(1)$ from $O(n)$

Classical Sum

Read access: n

Write access: 1

Sum: $n-1$

Incremental Sum

Read access: 3

Write access: 1

Sum: 2

Dedicated Propagation Algorithms

- Dedicated ad-hoc algorithms provide **effective** and **efficient** propagation.
- Often:
 - GAC is maintained in polynomial time;
 - many more inconsistent values are detected compared to the decompositions;
 - computation is done incrementally.